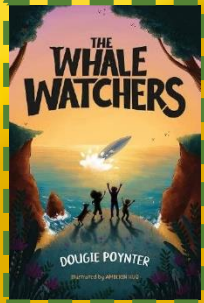


What are Beech Class learning in Term 5?



Why should we reduce, reuse, recycle?

Learning Enquiry

Children will learn about different types of waste and how waste is produced, as well as the importance of reducing it through the 3Rs – **reducing, reusing and recycling**. They will learn about what 'energy' is, what a carbon footprint is and how it is measured. **Children will also learn about how waste impacts the environment and wildlife and what they could potentially do to help.**

R.E./Jigsaw

JUDAISM – What is the best way for a Jew to show commitment to God?

JIGSAW: Relationships

Golden Threads

Community / Mental Health / Life Skills / Global Issues / Technology

English

The Whale Watchers Dougie Pointer

- Use pronouns to aid cohesion
- Use expanded noun phrases with modifying adverbs and prepositions
- Use figurative devices such as metaphor and hyperbole
- Use inverted commas and other punctuation accurately for direct speech
- Use past and present tense accurately throughout a piece of writing

Non-fiction Writing Outcomes

Non-chronological report about whales
Advertisement for a beach clean-up
Recount writing

Fiction Writing Outcomes

Solving a problem narrative story linked to beached whale
Conversational writing between characters

Art/DT

Let's go fly a kite

This Let's Go Fly a Kite unit gives children opportunities to develop their understanding of frame structures and how they can be strengthened and stiffened. Children will discover information about a key event involving a kite that helped shape the world. Children will gain knowledge and understanding about the parts and shapes of kites. This will help them when designing and making their own kites. Finally, children will test and evaluate their kites against design criteria they have created.

P.E.

Real PE – PHYSICAL
(reaction and response)

Cricket – batting and fielding

Music:

Samba carnival inspired music

Maths:

DECIMALS (including money)

- Partition decimal numbers up to 2 decimal places
- Order and compare decimal numbers
- Round decimal numbers to the nearest whole number
- Recognise decimal equivalents for halves and quarters
- Use decimal notation for £ and p
- Solve problems involving money

TIME

- Recognise time on an analogue clock to the nearest minute
- Solve problems involving days, weeks and months of the year
- Convert between analogue and digital time

Computing (Computational Thinking)

- Know the four areas of computational thinking
 - Use decomposition to solve problems
 - Create algorithms for a purpose
- Combine computational skills to solve problems

WOW! – make and fly a kite